Winter Scenery



How I did it....

Disclaimers

- There's more than one technique
- Scale matters
 - Larger scales will be easier, small scales harder
 - Snow "flakes" don't always scale,
 - Track in larger scales less sensitive to snow effects
- Other resources out there
 - Dave Frary's scenery book
 - Occasional articles in model RR publications
 - Woodland Scenics video
 - Http://www.building-your-model-railroad.com/winter-scene.html
 - Internet searches will yield more results

Planning...

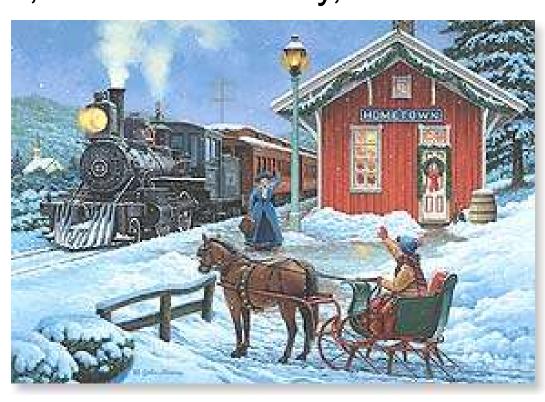
- Think about what kind of snow scene you are doing
 - An early (or late) dusting of snow
 - Patches of snow left in spring
 - Snow up to the railhead
 - Really deep like rotary snowplow country

Open fields, wooded area, flat terrain or hilly, water in

scene?

Built up area vs. Rural

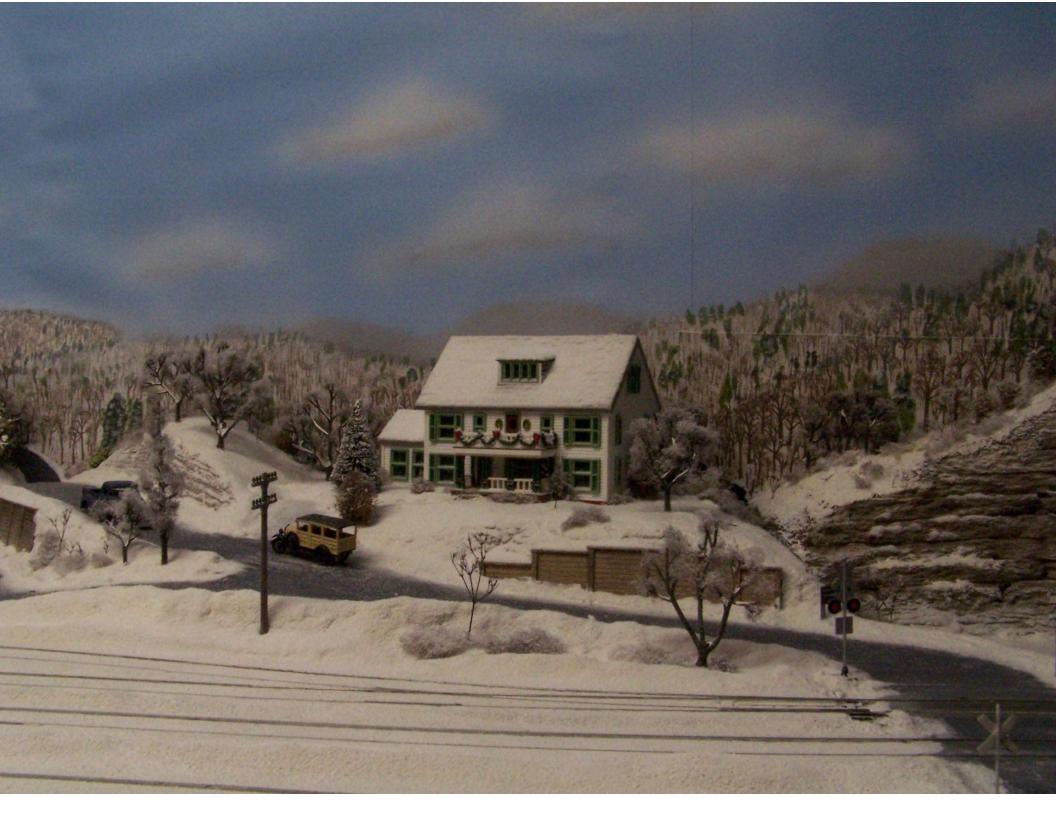
- Snow on buildings
- Roads and parking
- Trees and prairie
- Look at pictures for ideas
 - I used railroad Christmas cards...



Planning..

- Around buildings:
 - For more than a light snow cover, recess building foundations, except for paved areas that would be plowed.
- Create roads as normally done unless will be covered with deep snow.
 - Snowbanks along roads, parking areas?
- Track:
 - Snow will fill in ditches and reduce depth of embankments.
 - Snowbanks and snow between rails must watch clearances

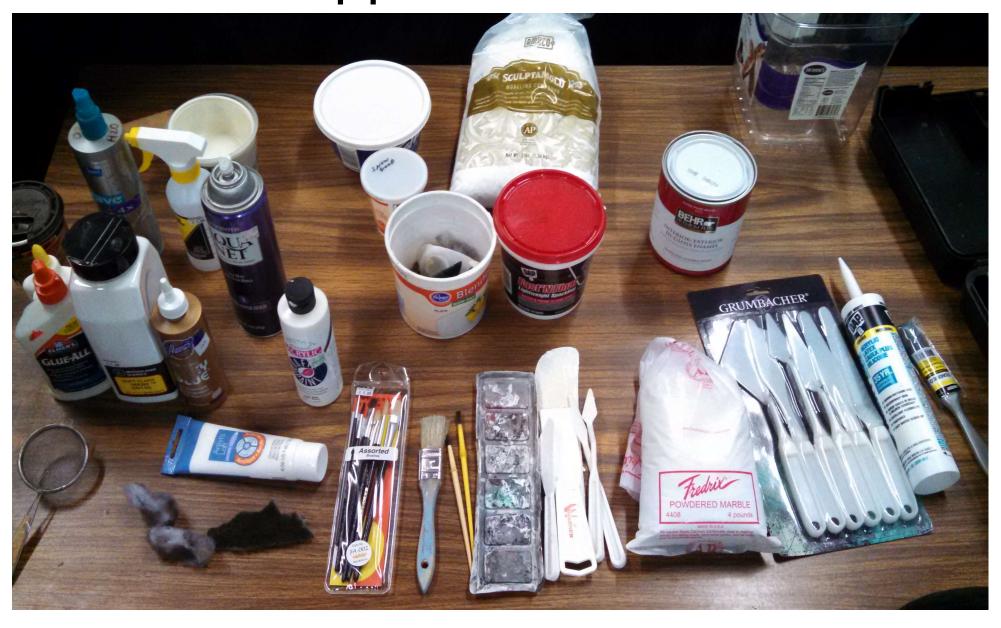




Getting started

- Scenery base can be whatever you normally use – plaster, foam, etc.
- Rock castings are installed and painted as usual
- Fields and hillsides areas made as usual but no need to for normal paint/ground cover unless modeling light snowfall.
 - For deeper snow the scene surface will be higher than normal - plan accordingly
 - A light snowfall will mean some ground cover is needed that will be dusted with snow.
 - But you may want the vegetation "dead"

Supplies and Tools



Supplies: "Sifting Snow"

- Use a fine tea strainer for sifting
- Woodland Scenics Snow
 - Looks pretty good but has large flakes
- Dry plaster
 - Tended to make clumps even with fine tea strainer. It also has a very flat tone – not relective enough.
- Baking Powder looks great, but....
 - Do not use because of corrosive properties!!
- Powdered Marble (from art supply store)
 - Also clumped when sifted
- I use 50/50 mix of marble and WS snow
 - Some clumping but not as much, WS snow provides sheen
- New idea: White tile grout

Woodland Scenics Snow



Other Supplies

- White Acrylic Caulk
 - Used to smooth surfaces, make snowbanks
 - Woodland Scenics "Flexpaste" seems to do a similar job
- Lightweight spackle or drywall compound
 - Use around and between rails
 - Can be easily scraped or sanded down to the proper level below railhead
 - Can also fill in holes in scenery

More Supplies

- Gloss (or Semi-Gloss?) White Interior Housepaint
 - Paint snow surfaces prior to sifting on snow
 - Drybrush on rocks
 - Keep this away from the rails
- White artist acrylic paint
 - Inexpensive squeeze bottles
 - Use for fine work, and on and near tracks
- Hairspray
 - Used to adhere sifted snow to rocks, vegetation, roofs
- White glue
 - Use diluted to adhere snow to painted surface
 - Could also try Woodland Scenics products

Snow Goop

- From Dave Frary's scenery book
 - Equal parts
 - Acrylic Gloss Medium
 - Acrylic Modeling Gel
 - Titanium While Acrylic tube paint
 - Can optionally add touch of dark blue
 - Mixes to the consistency of mayonaise
 - Put in rock crevices, tree branches, telephone poles, etc.
 - Provides good color tone.
 - Woodland Scenics Flex-paste appears to work the same way

Making the Scenery Base

- Work the scenery base (plaster, Sculptamold, etc.) up to end of ties and near railhead level (if modeling deep snow).
- Can make mounds of snow along track to simulate snowdrifts thrown by plows.
 - Use caulk, Sculptamold or other material
 - Watch clearances run long rolling stock after scenery base in place to check
- Leave room for turnout throw bars. These would typically be shoveled clear or have heaters to clear snow.
- Can use caulk to smooth scenery base, fill in holes or gaps

Making a Smooth Scenery Base

- Smooth areas can be quite challenging
 - Typical ground cover obscures small ridges and holes
 - Plaster spread over scenery base typically is not really smooth
 - Sculptamold looks like cottage cheese
 - Snow goop looked like cake frosting
- I used acrylic caulk over Sculptamold
 - Put a blob on the surface and smooth with wet finger.
 - Drywall compound needs several coats and a lot of sanding
- Plaster when wet can be smoothed somewhat with wet hands (wear nitrile gloves unless you enjoy dry torn up skin).

Some Bad Snow



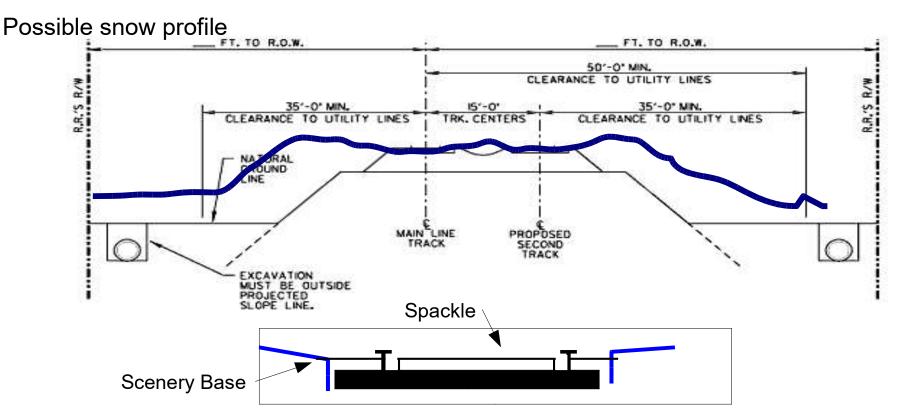


Sifted Snow Cover Technique

- Similar technique as typical ground foam scenery
 - Paint scenery base with white interior paint
 - Sift snow mix over wet paint using tea strainer.
 - Put it on heavy so paint doesn't show through
 - Sweep up excess snow when dry, then vacuum.
 - To add another coat or add more snow mix:
 - Spread diluted white glue
 - Sift snow mix
 - Before you ask I don't know ratio of white glue/water I dribble glue on surface straight from the bottle then spray with water, then spread it with a paintbrush.
 - Putting dilute glue on snow powder, like is done with normal scenery, does not look good. You can see the glue.

Snow Near Track

From Union Pacific RR web site via Trains.com web site



Need to leave railheads above snow by .03-.05 inch

Need to leave room for paint and sifted snow cover

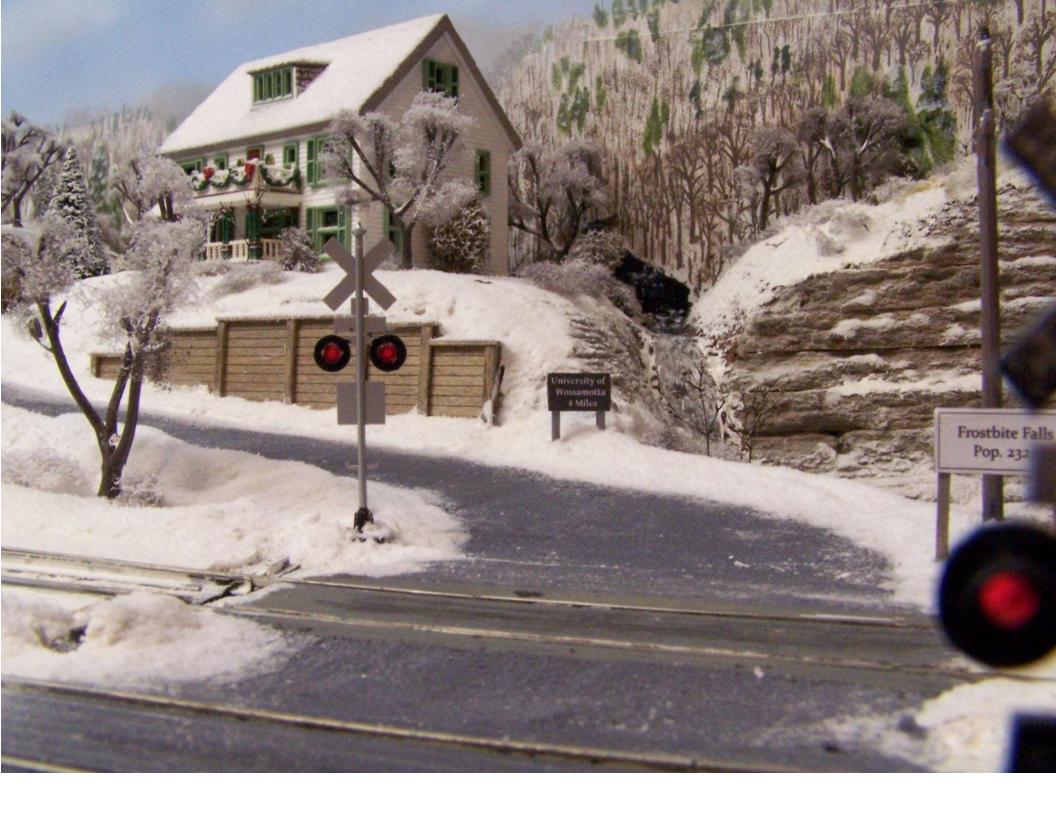
Snow On and Near the Tracks

- Painting rails, and ties and ballast white first.
 - I used sand ballast around turnout points
- Use spackle/drywall compound to fill in next to and between rails. Make flangeways with a palette knife or similar tool.
- Scrape/sand down to proper level
- Paint area with white acrylic paint.
- Carefully spread dilute white glue next to and between rails, then sift snow powder mix, vacuum up excess.
- Clean rails. Paint and any snow mix will scrape off
- Turnouts:
 - Do not put spackle between points. Fill with ballast or sand around throwbar and point area.
 - Brush or spray white artist acrylic to paint rails and ballast.



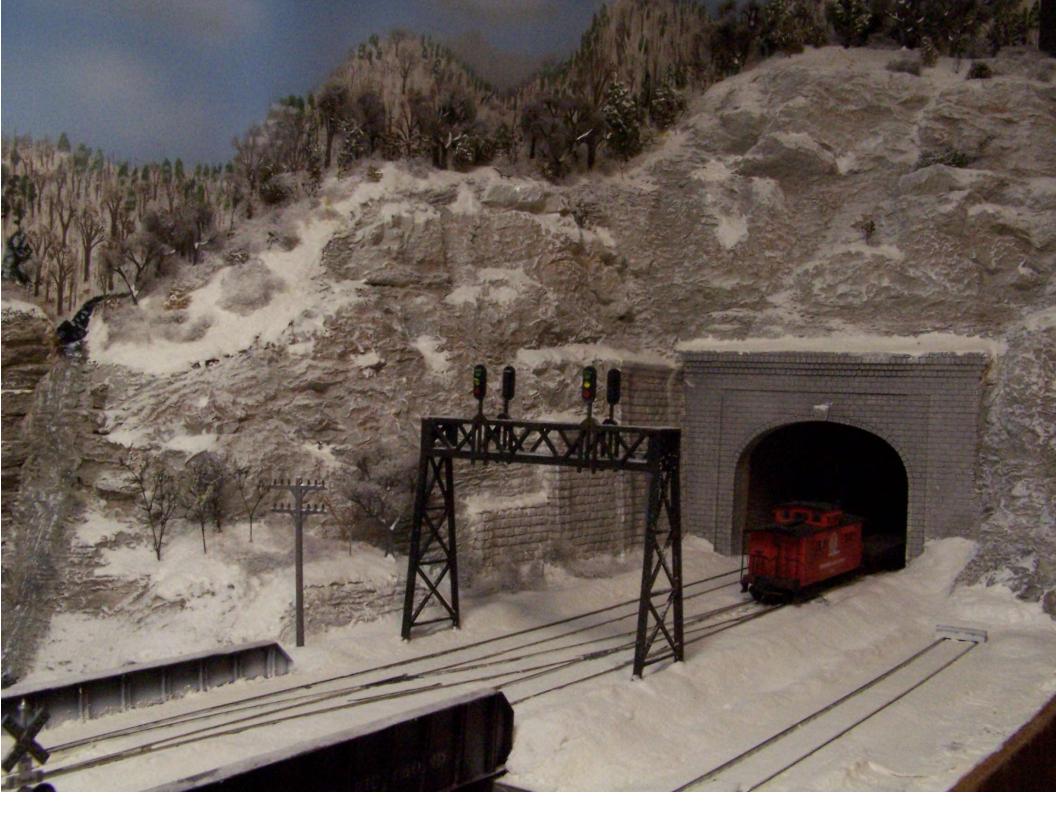
Roads and Parking Lots

- Paved and plowed
 - Make snowbanks from plaster, caulk, Sculptamold along the side of roads and parking lots
 - Paint white, sift on snow mix
 - Spray some hairspray or paint some white glue on pavement, sift on snow to make snow patches
 - Gloss medium can simulate frozen puddles
- Unplowed areas
 - Spray with hairspray, sift on snow, make wheeltracks with vehicle
- Combine two techniques for plowed roads that were then covered by light snowfall.



Rocks and Cliffs

- Start with a normally painted rock
- Lightly wisk a nearly dry brush of white paint on rock face
- Use snow goop or white paint on ledges and crevices
- Spray with hairspray and sift on some snow mix





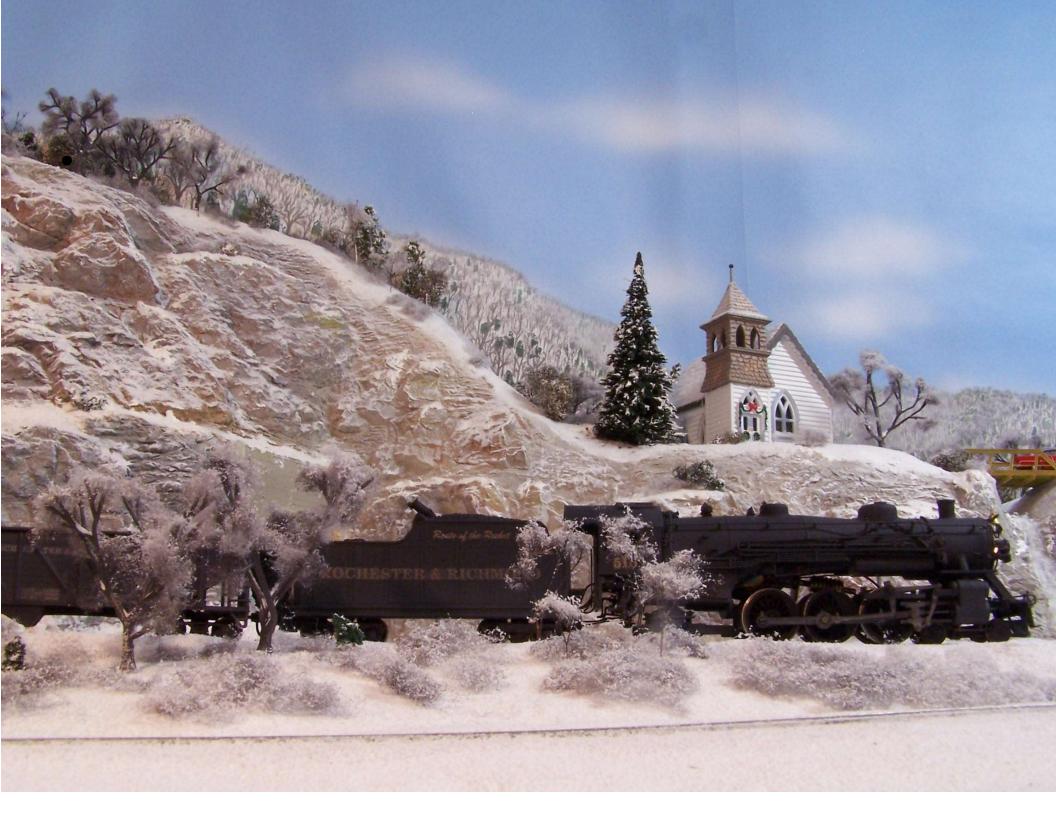
Vegetation

- Evergreen trees
 - Wisk white paint on tips of branches
 - Apply dabs of snow goop or white paint
- Deciduous trees
 - Start with a tree armature that hasn't had leaves applied
 - Use paint or snow goop in crotch of tree or horizontal trunk sections
 - For small branches, use what you like. I used polyfiber
 - Spray with hair spray and sift on snow mix
- Shrubs
 - Start with dark polyfiber
 - I started with white and sprayed it dark gray
 - Spray with hairspray, sift on snow mix



Tree example







Buildings

- Build up snow mounds with caulk along walkways, roads where snow would have been piled
- Use snow goop or paint and gloss medium to simulate ice drips, snow on window ledges, etc.
- Snow on the roof
 - Apply to each roof area separately
 - For steep roofs may need to support building at an angle
 - Spray hairspray on roof section, sift on snow mix
 - Apply 3 or 4 coats
 - You could spread snow goop or thin plaster on the roof for deep snow if desired
- Recess buildings into scenery base when modeling deep snow











